**James Skett**

Date of Birth - 31/10/1996

Home: 138 Cook Road, Horsham, West Sussex, RH12 5GQ, Tel No: 01403 259555,

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**PROFILE:**

Hard working, reliable and trustworthy. Able to demonstrate strong interpersonal skills and deliver outstanding customer service. Working with and around technology is extremely interesting and motivating. Enjoys sport especially football & cricket with basketball and golf coming high on the list.

**EDUCATION:**

Sept. 2008 -June 2013: Tanbridge House School, Horsham:

12 GCSE’s A – C

Sept. 2013 – July 2015: Collyer’s College – ICT, Electronics & Graphic Design:

BTEC ICT Distinction\*

A Level Electronics B

AS Level Product Design C

Sept 2015 – Present: Southampton Solent University – Computer Games (Software Development)

During my first year I learnt to program using C++ and object-oriented development to create small games. During my second year I learnt SDL2.0 to create a small platformer game, I also learnt to develop on the PS4 using PlayStation development kits. In my third year I learnt to use DirectX 11 to create a 3D game. For my final major project, I am creating an adaptive monster AI for a horror game.

**CURRENT WORK:**

**Tesco – Horsham/Southampton**

June 2014 – Present

I work on the stock control department where I

work with a team to count the fresh food stock

using a PDA. I need to make sure that the

counts we do are accurate so that the stock

records are correct for when the store order in

new stock. I have at times needed to lead the

team to get the counts done when our manager

is not there this involves making sure the counts

are scheduled and checked on the computer

after counting is done. I am also trained on

other departments that include checkouts,

dotcom and produce.

**WORK EXPERIENCE:**

**Crosdil Leisure - Pulborough**

May 2010

Reception work, checking the chemical levels

in pools, cleaning pools and equipment.

**SKILLS:**

* **C++ programming**
* **PS4 Development**
* **DirectX 11**
* **C# programming**
* **C++ with SDL**
* **Object-Oriented Development**
* **Unity 2D and 3D**
* **Unreal Engine 4**
* **3D Studio Max**
* **UV mapping**
* **Creating textures for 3D models**
* **Level Design**
* **Unity 2D and 3D**
* **Adobe Photoshop**
* **Adobe Illustrator**

**HOBBIES**:

I love all sports however have mainly played Football and Cricket. I have been playing football since I was 6 years old and have played at various clubs and at various levels. I qualified as a Referee when I was 14yrs old and refereed for 2 years however I prefer to concentrate on playing now.

During the summer months I play cricket for Southwater CC and have done since I was 12 years old. I am currently playing cricket for Southwater 1st team and Southampton Solent University 2nd team